



St Andrew's C of E Maghull Computing Knowledge Organiser

Year 1 – Autumn 1 – Introduction to Purple Mash & Creative Computing



Knowledge:

- Know how to login and create my own avatar on Purple Mash.
- Know how to open an activity and then save the work to the 'My Work' area.
- To understand how to complete work in the 2Dos area in Purple Mash.
- Know how to use paint tools to draw a picture.
- Know how to create a jigsaw using a digital device and share it so that others can play.
- Know how to create a placing game in 2DIY.
- Know how to create images and use these to make a game.

Vocabulary:

- Login- Using a username and password to access a system.
- Password – Entered after the username to access an online site.
- Avatar – A digital picture to represent someone.
- Logout – Leaving a computer system.
- Save – Store your work
- File Name – The name given to an online piece of work.
- Home Page – The main page for a website that you use to reach all the other areas.
- Icon – The image on a button on a device that helps you to know what it does.
- 2Do- Work given by your teacher to complete on Purple Mash.

Lesson Sequence:

- Lesson 1: I can login and create my own avatar on Purple Mash.
- Lesson 2: I can open an activity and then save the work to the 'My Work' area.
- Lesson 3: I can understand how to complete work in the 2Dos area in Purple Mash.
- Lesson 4: I can use paint tools to draw a picture.
- Lesson 5: I can create a jigsaw using a digital device and share it so that others can play.
- Lesson 6: I can create a placing game in 2DIY.
- Lesson 7: I can create images and use these to make a game.



Tools section of
Purple Mash



Subjects &
Topics



Avatar



Save your work



The area of Purple
Mash where your
work is stored



Undo