



# St Andrew's C of E Maghull

## Design and Technology Knowledge Organiser

### Year 5 – Autumn 2 – Structures - Frame Structures



<u>Knowledge</u>	<u>Skills</u>	<u>Vocabulary</u>	<u>Lesson Sequence</u>
<p>I understand how to strengthen, stiffen and reinforce 3-D frameworks.</p> <p>I know and can use technical vocabulary relevant to the project.</p>	<p><b><u>Designing</u></b> I can carry out research into user needs and existing products, using surveys, interviews, questionnaires and web-based resources.</p> <p>I can develop a simple design specification to guide the development of their ideas and products, taking account of constraints including time, resources and cost.</p> <p>I can generate, develop and model innovative ideas, through discussion, prototypes and annotated sketches.</p> <p><b><u>Making</u></b> I can formulate a clear plan, including a step-by-step list of what needs to be done and lists of resources to be used.</p> <p>I can competently select from and use appropriate tools to accurately measure, mark out, cut, shape and join construction materials to make frameworks.</p> <p>I can use finishing and decorative techniques suitable for the product they are designing and making.</p> <p><b><u>Evaluating</u></b> I can investigate and evaluate a range of existing frame structures.</p> <p>I can critically evaluate their products against the design specification, intended user and purpose, identifying strengths and areas for development, and carrying out appropriate tests.</p> <p>I can research key events and individuals relevant to frame structures.</p>	<p><b><u>Stiffen</u></b>: To make something less bendy or floppy. <b><u>Strengthen</u></b>: To make something stronger so it doesn't break easily. <b><u>Reinforce</u></b>: To add extra support to make something stronger. <b><u>Triangulation</u></b>: Using triangles in a structure to make it more stable and strong. <b><u>Stability</u></b>: How well something stays still and doesn't fall over.</p> <p><b><u>Shape</u></b>: The form or outline of something, like a square, triangle, or circle. <b><u>Join</u></b>: To connect two parts together. <b><u>Temporary</u></b>: Something that can be taken apart easily. <b><u>Permanent</u></b>: Something that is meant to stay together and not come apart.</p> <p><b><u>Design Brief</u></b>: A short description of what needs to be made and why. <b><u>Design Specification</u></b>: A list of things the design must include or be able to do. <b><u>Prototype</u></b>: A first version or model of something to test out ideas. <b><u>Annotated</u></b>: Adding notes or labels to explain parts of a drawing or design. <b><u>Sketch</u></b>: A quick drawing to show an idea.</p> <p><b><u>Design Brief</u></b>: A short description of what needs to be made and why. <b><u>Design Specification</u></b>: A list of things the design must include or be able to do. <b><u>Prototype</u></b>: A first version or model of something to test out ideas. <b><u>Annotated</u></b>: Adding notes or labels to explain parts of a drawing or design. <input type="checkbox"/> <b><u>Sketch</u></b>: A quick drawing to show an idea.</p>	<p><b><u>Lesson 1</u></b> – I can evaluate existing bird houses.</p> <p><b><u>Lesson 2</u></b> – I can establish the design criteria for making a bird house.</p> <p><b><u>Lesson 3</u></b> – I can generate ideas of how to make a bird house.</p> <p><b><u>Lesson 4</u></b> – I can plan the making stage for a bird house.</p> <p><b><u>Lesson 5</u></b> – I can make a bird house.</p> <p><b><u>Lesson 6</u></b> – I can evaluate my end product – a bird house - against the design criteria.</p>